

Pan-Pan Gou

Sound Design . Composition

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(949)-529-4961

Internship/Work

Pittsburgh Civic Light Opera Sound Internship	Pittsburgh Civic Light Opera	2023
Audio Technician	Carnegie Mellon University	Present
New Swan Shakespeare Festival Sound Internship	New Swan Shakespeare Festival	2023

Theater Sound Design

<i>Passage</i>	Robert Ramirez/Kyle Haden	Carnegie Mellon University	2024
<i>Babel</i>	Lucile Murphy	Carnegie Mellon University	2023
<i>Hamlet</i>	Leah Jackson	University in California, Irvine	2022
<i>Covid in Custody</i>	Jane Page	University in California, Irvine	2021
<i>Out of the Void</i>	Chloe King	University in California, Irvine	2021
<i>Collective Rage – A Play in 5 Betties</i>	Anthony Doan	University in California, Irvine	2021
<i>Two Sisters and a Piano</i>	Tyler Garcia	University in California, Irvine	2020
<i>Macbeth</i>	Phil Thompson	University in California, Irvine	2019
<i>Out at Sea</i>	Peter Newell	University in California, Irvine	2019
<i>Tea</i>	Kelly Ho	University in California, Irvine	2019
<i>Intermission</i>	Erika Clark	University in California, Irvine	2019

Assistant Sound Design

<i>Anything Goes</i>	Des. Christ Evans	Pittsburgh Civic Light Opera	2023
<i>Into the Woods</i>	Des. Christ Evans	Pittsburgh Civic Light Opera	2023
<i>The Sound of Music</i>	Des. Christ Evans	Pittsburgh Civic Light Opera	2023
<i>Once On This Island</i>	Des. Christ Evans	Pittsburgh Civic Light Opera	2023
<i>Guys and Dolls</i>	Des. Christ Evans	Pittsburgh Civic Light Opera	2023
<i>Natasha, Pierre..Great Comet of 1812</i>	Des. Christ Evans	Pittsburgh Civic Light Opera	2023
<i>Comedy of Errors/ Pericles</i>	Des. Meghan Roche	New Swan Shakespeare Festival	2022
<i>The Seagull</i>	Des. Aerik Harbert	University of California, Irvine	2022
<i>Edith Can Shoot Things and Hit Them</i>	Des. Joshua Price	University of California, Irvine	2019
<i>Refugee Hotel</i>	Des. Hunter Moody	University of California, Irvine	2019

A2*/Engineering

<i>A Doll's House</i>	Main. Isaac Jo	Carnegie Mellon University	2023
<i>As You Like It</i>	Main. Erik Cereghino	Carnegie Mellon University	2022
<i>Into the Woods*</i>	Des. Jacob Margolis	University of California, Irvine	2022

Game Sound Design/Composition

<i>Pittsburgh Glass Center: Virtual Glass Blowing</i>	Ariel He	Pittsburgh Glass Center	2023
<i>Envision</i>	Shan Jiang	Entertainment Technology Center	2023

Film Composition

<i>Pangu</i>	Jiani Feng	Ai-Iluniate	2024
<i>Duality</i>	Jesús López	Moon Collective	2021
<i>Symptoma 20</i>	Jesús López	Moon Collective	2020
<i>Zu Sein</i>	Jesús López	The Medici Circle	2020
<i>What We Know Now</i>	Summer Session, Chloe King	University of California, Irvine	2020
<i>Zot Fest 2020</i>	FADA, UCI	FADA, UCI	2020

Skills

- Recording and editing in DAWs: Logic Pro X, Pro Tools, Audacity, Ableton Live
- Audio design platforms: Kyma, Max
- Composition (instrumental, vocal), Arrangement, Singing-Song Writing
- Operation of Digital/Analogue Sound Console (Studer Vista, Yamaha Rivage PM5, Soundcraft Si1)
- Proficient programming and operating in Qlab
- Create and interpret CAD diagram (Vectorworks)
- Instruments (Piano, Classical Voice)

Education

University of California, Irvine, Class of 2022

- B.A in Drama, Honors in Sound Design, B.A in Music, Classical Voice, Phi Beta Kappa Society

Carnegie Mellon University, Class of 2025

References

- Joe Pino, CMU Drama sound design professor, jpino@andrew.cmu.edu
- Christopher Evans, Head engineer of Benedum Center for the Performing Arts, evans@trustarts.org
- Gerry Christopher Klug, CMU Game design professor, gcklug@andrew.cmu.edu
- Vincent Olivieri, sound design professor, UCI Drama, olivieri@uci.edu